

SMSC PRESENTS GULLY CRICKET

RULE BOOK

BASICS :

SMSC Gully Cricket is round robin league with teams divided into 2 groups of 6 teams.

Each team consists of maximum 9 players (including 2 substitutes)

No team can play with less than 6 players in a match .

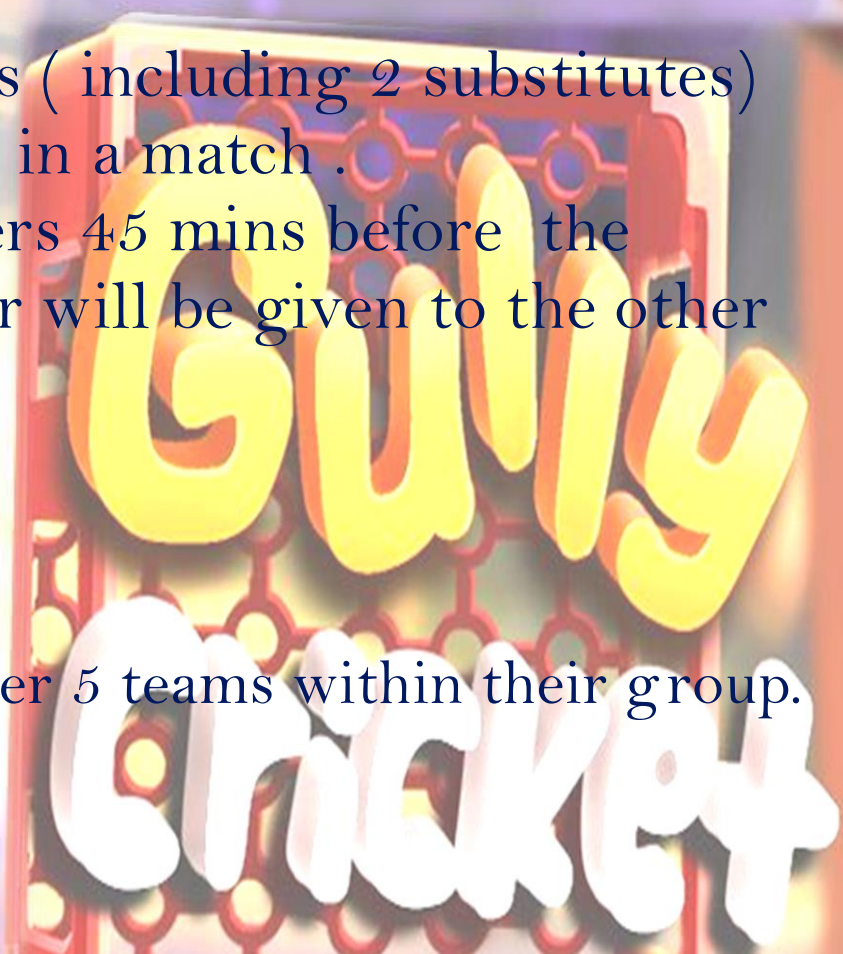
Teams have to be present with their players 45 mins before the scheduled match time otherwise walk over will be given to the other team.

Each inning consists of 7 overs.

Cricket bats to be arranged by the teams.

LEAGUE STAGE.

In the League Each team plays with the other 5 teams within their group.
Each win gets team 2 points.



In case runs are same in a match THEN-

- A) team with maximum Sixes in that match will be the winner
 - B) In case of sixes being tied then team with maximum Fours will be winner
 - C) In case both Sixes and Fours are tied then team which has taken more wickets will be the winner .
 - D) Beyond all this – toss of a coin
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PLAY OFF STAGE

The top two teams from each group will qualify to the play off stage.

In case of tie of points between the teams of same groups after the league stages then the team with maximum NET RUNS will be declared winners.

NET RUNS : TOTAL Runs scored minus TOTAL Runs given in all the 5 league matches.



PLAY OFF FIXTURES

QUALIFER 1

The top teams of each group will play the 1st qualifier-the winner going into the final.

ELIMANATOR MATCH

The second position teams of each group will play eliminator match.

QUALIFER 2

The winner of the eliminator match has to play with the loser of qualifier 1.

FINALS

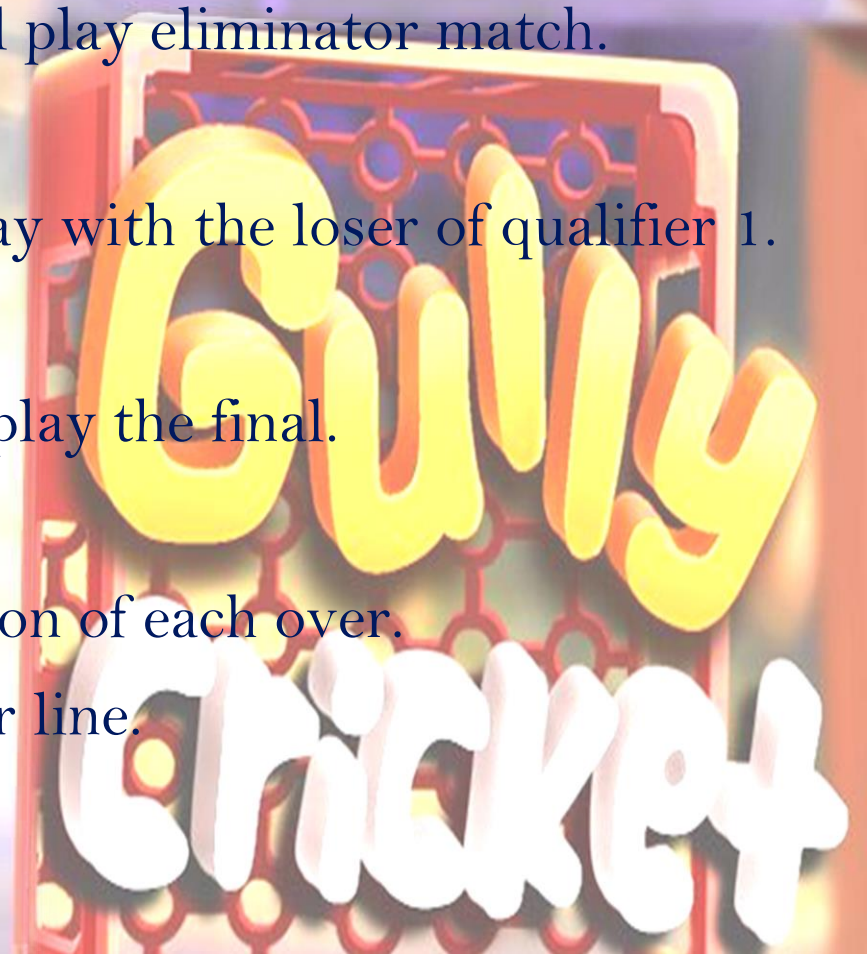
The winner of qualifier 1 and qualifier 2 will play the final.

BATTING

Batsmen must change ends after the completion of each over.

Batsmen on strike have to run only till runner line.

Last wicket batting is allowed.



BOWLING

Only one bowler can bowl 2 overs.
UNDER- ARM bowling is not allowed .

POWER PLAYS .

One over of Bowling Power Play.

One over of Batting Power Play.

In Batting power play, the bowler cannot chuck, proper bowling is compulsory.

Both the power play have to taken in the first 4 overs.

OVER THROW

Boundary is not allowed in over throw.

LEG BYES/BYES;

No runs for leg byes or byes.

Run out is valid in leg byes.



UNIFORMS

T-shirt provided by SMSC.

Tracks/shorts as per convenience.

Sport shoes are compulsory.

THE UMPIRES

Professional umpires are appointed to adjudicate the matches their decision during the match will be final.

Only the captain shall query the umpire.

SUBSTITUTES

No substitutes can bat or bowl.

Substitutes of a match have to be played in the next match till the league stage.



DISMISSALS

Wall catches are allowed.

THANK YOU & ALL THE BEST

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